

Module 7: Programming for School Age Youth Critical Questions Reflections Worksheet

Questions you should ask yourself before planning:

- What information will the school age youth gain from your activity?
- What area of development will your activity support?
- Who will benefit from this activity and how?
- What materials do you need to support the activity
- What ability adjustments need to be made for each age group, so that everyone can be successful?
- How many staff are needed?
- Where is the best place to conduct the activity?
- What are some risk factors associated with this activity?
- Do I need to be close to a water source?
- How many school age youth can safely participate at a time?
- Do I have time to repeat the activity for another group?
- Is the activity appropriate for all genders, and cultures?
- What special needs or accommodations need to be considered?
- How much time is needed to carry out the activity?

Questions to ask after you have led the activity?

- How did things go?
- What could I change next time?
- What should stay the same?
- What other things could be added to make the learning ‘richer’?
- What did the school age youth learn?
- Would I do this activity again? Why or why not?
- Did the school age youth have fun? Were they engaged?
- Did I have fun?

Jot some thoughts down here: _____

Activity Planning Sheet

Activity:	
Grade Level:	
Skill Development or Learner Outcome:	
Activity Directions	Materials/Space Needed
D irections	List what you need
D o it	
A dapt	What special adaptations do you need to make?
P lay on	
D ebrief What changes did you make? How did things work out?	

Refer to Module to for DDAPD explanation.

